



DAY 1						
TIME	SUBJECT	INTENT	LEADERS		ECO-MENTOR PG #	CHILDREN PG #
14:00 - 14:30	Arrival	Juice and biscuits	All			
14:30 - 15:00	Orientation	Name tags and Getting to know you games	Games:	Name tags:		
15:00 - 15:15	Tippy Tap	Set up a Tippy Tap in a central area before the children arrive. Children should use the tippy tap to wash hands before meals and between activities. Take this opportunity to talk to the children about how Tippy Taps can help to save water, and how important good hygiene is.	Leader:			
15:15 – 15:30	Tent allocation	By age and sex	Camp Director			
15:30 - 15:45	Orientation	Unpack and room orientation	Girls:	TENT LEADERS Boys:		
15:45 - 16:00	Orientation	Emergency drill and camp safety rules	Camp Director			
16:00 - 16:15	Team allocation	Mixed size, sex and age Group names: The Bees, The Kori Bustards, The Wild Dogs, The Mopane Trees	Camp Director			
16:15 - 17:00	Team building	Children to get into their groups. Hand out and direct children to their workbooks for information on their team. <ul style="list-style-type: none"> Children should complete the pages in their workbooks all about their teams. Play a few getting to know you games to get the children feeling comfortable in their group. If time allows, read through the other group's information. 	Team Leaders, Guides and a Volunteer			
17:00 - 18:30	Eco-Tourism and Careers	Career choices for the future - children visit each of the four stations around camp (20mins at each).	Camp staff and team leaders			



		Rooms - Making beds; FOH - setting tables; Workshop - mechanics, oil, wheel change, etc.; Kitchen - make rolls (each group to complete one step in the process)			
18:30 - 19:15	Dinner	Dinner - grace and singing	Meal Leaders		
19:15 - 20:15	Camp fire	Burning of fears and a story. Good night song	Leader:		
20:15 - 20:30	Showers	Watch water usage	Tent Leaders		
20:30 - 21:00	Tent chat	What are your expectations of camp? How did you feel arriving today? What do you hope to learn?	Tent Leaders		
21:00	Lights out	Good night, sleep tight!			



DAY 2								
TIME	SUBJECT	INTENT				LEADERS	ECO-MENTOR PG #	CHILDREN PG #
05:30 - 06:00	Wake up	Get dressed and tidy rooms				Guides and Tent Leaders		
06:00 - 06:30	Re-energise	Choose activities from the list of <i>Energisers</i> . Plan these carefully before you start to ensure they have the best impact				Leader:		
06:30 - 06:45	Leadership Value	Discuss the leadership value for the day: <i>Perseverance</i>				Leader:		
06:45 - 07:15	Breakfast	Super Camper Award				Meal Leader		-
07:15 - 10:00	Game Drive	Focus on biodiversity , and in particular <i>Birds, Insects and other little things</i> . <ul style="list-style-type: none"> There are activities in the children's workbooks for them to complete during game drives. Guides to ensure that children use their Animal and Bird Checklists, by identifying and ticking off, as well as making any necessary notes in their workbooks. 				Guides	-	-
10:00 - 10:15	Snack	Children to regroup after game drive and have a loo break. Wash hands at the Tippy Tap.				Team Leaders		
Group Allocation Team building		Bees	Kori Bustards	Jackals	Mopane Trees	Leader Allocation		
10:15 - 10:45	Team building	Station 1	Station 2	Station 3	Station 4	Station 1:		
10:50 - 11:20	Team building	Station 2	Station 3	Station 4	Station 1	Station 2:		
11:25 - 11:55	Team building	Station 3	Station 4	Station 1	Station 2	Station 3:		
12:00 - 12:30	Team building	Station 4	Station 1	Station 2	Station 3	Station 4:		
12:30 - 13:30	Lunch	Super Camper Award				Meal Leader		
13:30 - 14:30	Reflection	Children to fill out 'I dream, I wish' in their workbooks				Tent Leaders		
14:30 - 15:00	Re-energise	Choose activities from the list of <i>Energisers</i> .				Leader:		
15:00 - 16:00	Biodiversity	Introduction to Biodiversity						
16:00 - 16:30	Snack					All		
16:30 - 17:30	Biodiversity	Threats to biodiversity and what you can do to help <ul style="list-style-type: none"> Guides must spread out and help with this activity 						



		Take your time to have the children identify items in their patch – this is the most important part of the activity			
17:30 - 18:30	Obstacle Course	Complete altogether	All		
18:30 - 19:15	Dinner	Super Camper Award	Leader:		
19:15 - 20:30	Movie		All		
20:30 - 21:15	Shower and tent chat	Reflect on the day's activities	Tent Leaders		
21:15	Lights out	Good night, sleep tight			



DAY 3					
TIME	SUBJECT	INTENT	LEADERS	ECO-MENTOR PG #	CHILDREN PG #
05:30 - 06:00	Wake up	Get dressed and tidy rooms	Guides and Tent Leaders		
06:00 - 06:30	Re-energise	Choose activities from the list of <i>Energisers</i> . Plan these carefully before you start to ensure they have the best impact	Leader:		
06:30 - 06:45	Leadership Value	Discuss the leadership value for the day: <i>Opportunity</i>	Leader:		
06:45 - 07:15	Breakfast	Super Camper Award	Meal Leader		
07:15 - 10:00	Game Drive	Focus on biodiversity , and in particular <i>Mammals and animal tracks</i> . <ul style="list-style-type: none"> There are activities in the children's workbooks for them to complete during game drives. In this case, it will be to stop and identify animal tracks. Guides to ensure that children use their Animal and Bird Checklists, by identifying and ticking off, as well as making any necessary notes in their workbooks. 	Guides		
10:00 - 10:30	Snack	Children to regroup after game drive and have a loo break. Wash hands at the Tippy Tap	Group Leaders		
10:30 - 12:00	Biodiversity Bingo		Leader:		
12:00 - 13:00	Lunch	Super Camper Award	Meal Leader		
13:00 - 14:30	Reflection	Quiet time in tents to reflect on the day's activities so far	Tent Leaders		
14:30 - 15:00	Re-energise	Choose activities from the list of <i>Energisers</i> .	Leader:		
15:00 – 16:00	Conservation Message	Tie it all together with one final conservation message, focused on biodiversity the children's role in the eco-system.	Leader:		
16:00 – 16:15	Snack	Super Camper Award	All		
16:15 – 17:30	Make your Team Mascot	Teams now collect natural material to create their team mascot. They should not damage anything, but rather collect what they find on the ground. Teams could also use recyclable materials. They also use this time to	Group Leaders		



		revise all they've learnt over their days at camp in preparation for their quiz 😊			
17:30 - 18:30	Quiz	Summary of questions based on learnings from the week	Quiz Master		
18:30 - 19:15	Dinner	Super Camper Award	Leader:		
19:15 - 20:30	War cries, slide show, certificates, gifts	Reflect on the day's activities	All		
20:30 - 21:15	Shower and tent chat		Tent Leaders		
21:15	Lights out	Good night, sleep tight			



DAY 4			
TIME	SUBJECT	INTENT	LEADERS
06:00 – 06:30	Wake Up	Get dressed and tidy up	Guides
06:30 – 07:30	Pack up	Tidy tent and bring bags to main area	Tent leaders
07:30 – 07:45	Values	Roleplay: Responsibility	
07:40 – 08:30	Breakfast	Breakfast, singing and grace	Meal leaders
08:30 – 09:00	Children depart with a packed lunch	Make this a quick but happy goodbye. Do not prolong the goodbye. Wave until the children are out of sight and site 😊	All